

## A5762320/BAILEY'S Behavior Assessments

March 18, 2026

E26-092189

<u>Animal ID:</u>	A5762320	<u>Play Style:</u>		<u>Kids:</u>	
<u>Eval Type:</u>	HANDLING	<u>Sociability:</u>	DEFENSIVE	<u>Large Dogs:</u>	
<u>Eval Location:</u>	DOWNEY	<u>Reactive:</u>	ON LEASH REACTIVE	<u>Small Dogs:</u>	
<u>Eval Date:</u>	03/18/2026	<u>Ken Handling:</u>	FEARFULLY DEFENSIVE	<u>Energy Level:</u>	MEDIUM
<u>Review Date:</u>				<u>Training:</u>	B-MOD MULTI

Eval Comments: “The behaviors described today reflect the dog’s responses in an Animal Care Center environment and during assessment. A dog's behavior in an Animal Care Center may differ significantly from how they behave in a home. Stress, confinement, and unfamiliar surroundings can cause dogs to act out—or suppress behaviors that may emerge later. A dog's behavior may change based on surroundings, training, medical, socialization, and life experiences.”

Bailey was at the rear of the kennel with a tense demeanor and a stern gaze as the handler approached. He growled/flashed teeth/barked as the handler called him over to them. The handler stepped into the kennel and had a difficult time leashing/removing from the kennel. Bailey was avoidant scurrying away from the handler and snapping at the leash. Once leashed Bailey began to flail/alligator roll/leash biting/screeching. The handler was able to remove him from the kennel and allowed Bailey to decompress. Bailey displayed a tense body, closed mouth emitting a deep growl, ears back, and a stern gaze. Anytime the handler attempted to engage/interact with Bailey he growled and snapped at the handler. The handler gave Bailey further time to acclimate but when attempting to pet/interact with him Bailey snapped at the handler. The assessment was stopped and Bailey was returned to his kennel without incident. The handler required the safety hook to remove the leash although Bailey bit the tool multiple times. Bailey is recommended to be made available to Rescue Only (+KHOA handling sensitivity/lack of socialization) medium energy level.